

Hamzah Jamal-Eddin

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EDUCATION

Masters of Engineering - MSE, Computer Engineering University of Michigan - Dearborn	Expected May 2028	GPA: 3.70
Bachelor of Engineering - BE, Computer Engineering University of Michigan - Dearborn	Expected May 2026	GPA: 3.85
Associate of Science - AS, Engineering Henry Ford College		GPA: 3.95
Software and Data Engineering Boot Camp Strayer University - Devmountain		

EXPERIENCE

Research Assistant: University of Michigan, Dearborn, MI	Oct 2024 – Dec 2024
<ul style="list-style-type: none">Contributed to the development of xBOT, a versatile robotic platform designed for high-fidelity testing of autonomous and connected vehicles.Analyzed BLE data transmissions from a commercial mobility platform to reverse-engineer proprietary command structures and evaluate the feasibility of external motor control.Investigated UART communication protocols to assess feasibility of hardware-level integration.	
Associate Technical Consultant: Perficient, Livonia, MI	Oct 2022 – Aug 2024
<ul style="list-style-type: none">Developed serverless Azure Functions using TypeScript and Node.js to create APIs that validate JSON data against strict schemas for a large utility provider.Engineered scalable data pipelines and automated reporting using Databricks, pySpark, and SQL, utilizing Lakehouse architecture concepts to improve data accessibility.Optimized CI/CD pipelines by implementing YAML-based configurations, PowerShell scripting, and Synopsys Black Duck for automated open-source vulnerability scanning.Provided Adobe Experience Manager (AEM) support for an automotive client, managing CDN configurations, clearing cache, and updating TOML files via Jenkins to ensure site security and stability.Facilitated robust API quality through Contract Testing with Postman collections and Jest unit testing, ensuring 100% adherence to data contract specifications.Automated daily operational reports by scripting Jenkins jobs with CRON commands and generating dynamic HTML output for stakeholders.Provisioned cloud infrastructure using Bicep and managed containerized environments with Docker and Podman, focusing on server maintenance and Linux-based deployments.	
Operations Manager: Kareem Mart Inc, Garden City, MI	Sep 2019 – Present
<ul style="list-style-type: none">Streamlined inventory tracking and order fulfillment processes.Created technical documentation and visual aids.Collaborated with stakeholders to resolve issues.	
Team Leader: First Robotics Competition, Dearborn Heights, MI	Dec 2017 – Aug 2020
<ul style="list-style-type: none">Collaborated with multidisciplinary teams to design, build, and program competitive robots, gaining hands-on electronics and robotics experience.	

PROJECTS

LoRaWAN based IoT Network	Nov 2025
<ul style="list-style-type: none">Engineered a point-to-point LoRa link using two Heltec ESP32 boards to transmit motion data over LoRaWAN.Integrated an MPU6050 sensor to capture real-time acceleration and gyroscope data via the I2C communication protocol.Developed a reliable transmission protocol featuring ACK/NACK handshaking and CRC validation to ensure data integrity.Implemented a data parsing system to visualize real-time sensor readings and displayed on an integrated display.	

Real-time Object and Emotion recognition	Oct 2025
<ul style="list-style-type: none"> Developed a real-time image processing system utilizing an ESP32-CAM to stream video data over Wi-Fi via TCP protocols. Integrated YOLO and DeepFace models to perform simultaneous object recognition and human emotion detection. Engineered a video pipeline using OpenCV for live frame capture, image preprocessing, and rendering of annotated output. Authored Bash scripts to automate multi-service startup and utilized Conda environments to manage complex library dependencies. 	
Binary Search Tree Explorer	Dec 2024
<ul style="list-style-type: none"> Developed a C++ application using the Qt Framework to visualize a Binary Search Tree data structure. Implemented recursive algorithms for node insertion, search, and deletion while maintaining tree integrity. Designed custom drawing logic to dynamically render node positions and connecting lines. Integrated data validation to monitor tree state. 	
Translate Mate	Apr 2024
<ul style="list-style-type: none"> Built a full-stack web app that facilitates cross-language communication by translating user input into multiple languages. Orchestrated real-time audio generation of translated text using the Cloud Text-to-Speech API. Deployed the application on GCP using App Engine and Compute Engine for scalable hosting and reliable performance. Leveraged BigQuery and Cloud SQL to store, manage, and analyze translation history for data-driven insights. Integrated Cloud Storage and VPC Networks to manage static assets securely and optimize internal traffic flow. 	
Space Invaders Game	Apr 2023
<ul style="list-style-type: none"> Developed a desktop arcade game using C++ and the openFrameworks toolkit to replicate classic mechanics. Engineered a Finite State Machine (FSM) to manage transitions between the game states. Integrated responsive user input handling and an object-oriented scoring system to track gameplay progress. Managed dynamic memory for projectile and enemy fleet arrays to ensure efficient real-time rendering. 	
COVID-19 Data Science Study	Oct 2022
<ul style="list-style-type: none"> Conducted a comprehensive analysis the combined effects of COVID-19 and of geopolitical conflicts on economic stability. Utilized Jupyter Notebooks to perform data cleaning, exploratory analysis, and pattern recognition on selected datasets. Leveraged Pandas and NumPy for multi-source data integration and processing of datasets. Created visualizations using Seaborn and Matplotlib to illustrate trends. 	
Daily App	Jun 2022
<ul style="list-style-type: none"> Developed a full-stack web application using Node.js, Express, and PostgreSQL to assist users with daily tasks, motivation and focus. Integrated multiple REST APIs to provide real-time weather data, news headlines, and motivational content. Deployed the application and database via AWS and Heroku, implementing dotenv for secure API key management and ensuring a fully responsive design. 	

CLUBS AND ORGANIZATIONS

Tau Beta Pi Association - Michigan IOTA	Engineering Honor Society
Intelligent Systems Club - TinyKart	Designed and built an autonomous kart using robotics and embedded systems.

TECHNICAL SKILLS

Languages:	C, C++, Python, JavaScript, TypeScript, VHDL, SQL, Bash, HTML, CSS
Frameworks & Libraries:	Qt, openFrameworks, OpenCV, Express, React, Node.js
Data Science & AI:	Databricks, Pandas, NumPy, Matplotlib, Seaborn, YOLO, DeepFace, Jupyter Notebooks
Cloud & Tools:	GCP, AWS, Azure, Git, Docker, Linux, Conda, ArduinoIDE
Hardware:	ESP32, Raspberry Pi

INTERESTS

Building PCs Learning new skills Exploring Nature Biking Hiking Web3 & Crypto Open Source Car Repair
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